FAUCET stacking The whole is greater than the sum of its parts Brad Cowie



Faucet control modes

- Standalone mode
 - o a.k.a independant, traditional, etc
- Stacked mode
 - a.k.a faucet fabric, distributed, etc



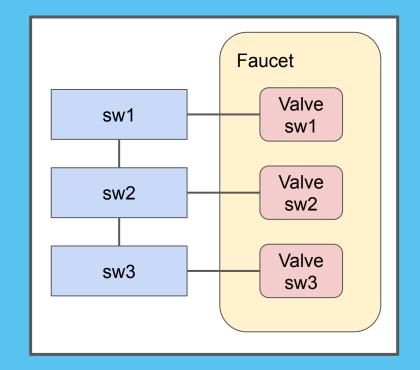
Standalone mode

- Default mode for faucet
- Learning/Routing happens per individual switch
- Pros
 - Simple
 - Expected behaviour for a switch
- Cons
 - Doesn't utilise full network information controller has
 - Building a loop free network is more difficult (STP-like protocol required)



Faucet internals: standalone mode

- Each switch is mapped to a Valve
- A *Valve* instance implements network behaviour
 - Learning
 - Routing
 - ACLs
 - etc
- In standalone mode, no coordination





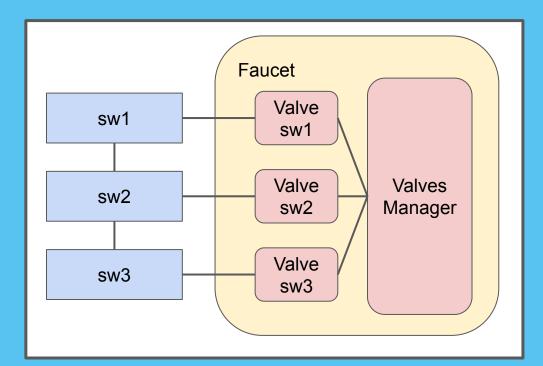
Stacked mode

- New mode for faucet
- The whole network acts as one big switch/router
 - Made up by individual devices that can come and go
- Faucet tracks network topology and makes decisions based on that
- Pros
 - Easily build a loop-free topology
 - Easily recover from failure scenarios
 - Less configuration required
- Cons
 - More complexity in controller
 - Not as obvious when you look at individual switch's flow table what is going on



Faucet internals: stacked mode

• Co-ordination between Valves





How does it work?

- Use networkx to construct graph
 - root datapath (root)
 - datapaths (nodes)
 - stack links (edges)
- The graph can then be used to calculate shortest path
- Shortest path allows stacking to provide multiple redundant paths between switches without looping broadcast traffic



Stack algorithms

- Stacking code is built to be modular
- For different scenarios/topologies we can use different algorithms



Stack flooding algorithms

ValveFloodStackManagerNoReflection

- For stacks of size 2 (all switches directly connected to root)
- Non-root switches simply flood to the root
- Root switch simply floods to all other switches

ValveFloodStackManagerReflection

- For stacks of size > 2 (reflect floods off of root)
- The root switch reflects incoming floods back out
- Non-root switches flood only to the root
- Non-root switches flood packets from the root locally and to downstream switches
- More optimal algorithms to come



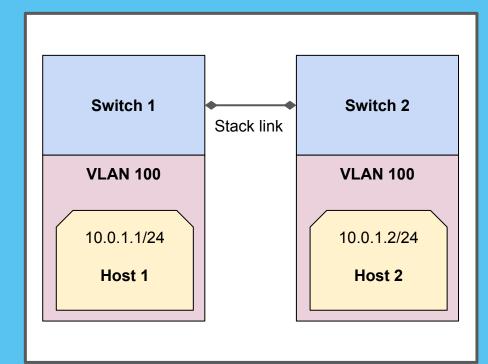
Additional features of stacking

- Cable verification & link testing
 - Is my network physically wired the same as my config?
 - Do my stack links work?
- Automatic VLAN expression
 - Faucet automatically configures stack links to have the VLANs you need on them
- Failover
 - Redundant links
 - Redundant root
- Tunneling
 - Can automatically stitch up tunnel over network

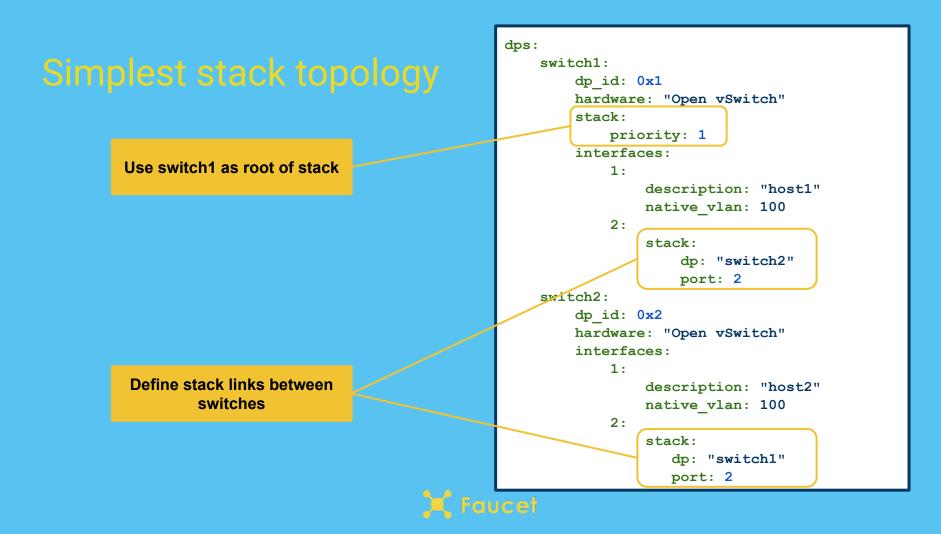


Simplest stack topology

- Two switches
- Single stack link







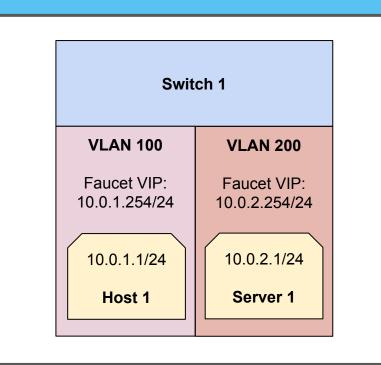
More complicated topologies

- Inter-VLAN routing
- Tunneling
- Resilient network designs



Inter-VLAN routing

• Allow hosts on different VLANs to route between each other





Inter-VLAN routing

Define virtual IPs on VLANs with routing enabled

```
vlans:
    hosts:
        vid: 100
        faucet vips: ['10.0.1.254/24']
        faucet mac: "00:00:00:00:00:11"
    servers:
        vid: 200
        faucet vips: ['10.0.2.254/24']
        faucet mac: "00:00:00:00:00:22"
routers:
    hosts-servers:
        vlans: ['hosts', 'servers']
dps:
    switch1:
        dp id: 0x1
        hardware: "Open vSwitch"
        interfaces:
            1:
                description: "host1"
                native vlan: "hosts"
            2:
                description: "server1"
                native vlan: "servers"
```



Inter-VLAN routing

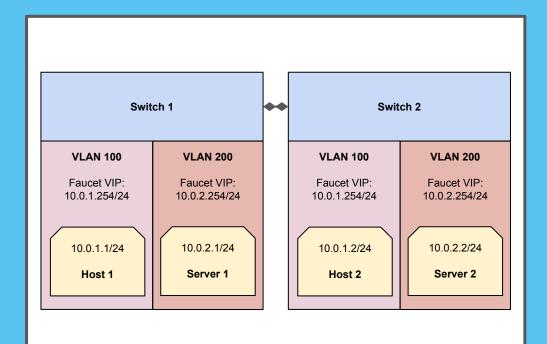
Define a VLAN router

```
vlans:
    hosts:
        vid: 100
        faucet vips: ['10.0.1.254/24']
        faucet mac: "00:00:00:00:00:11"
    servers:
        vid: 200
        faucet_vips: ['10.0.2.254/24']
        faucet mac: "00:00:00:00:00:22"
routers:
    hosts-servers:
        vlans: ['hosts', 'servers']
dps:
    switch1:
        dp id: 0x1
        hardware: "Open vSwitch"
        interfaces:
            1:
                description: "host1"
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                description: "server1"
                native vlan: "servers"
```

```
💢 Faucet
```

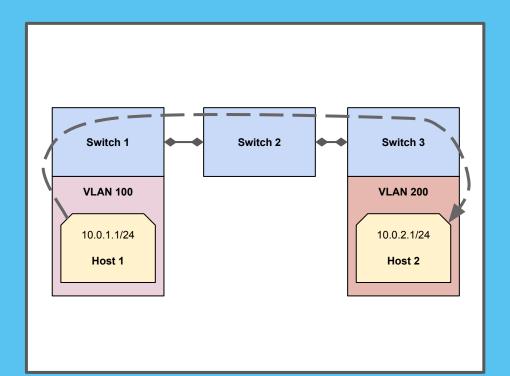
Multi-datapath inter-VLAN routing

- Allow hosts on different
 VLANs to route between
 each other even if they are
 on different switches
- Automatically enabled when stack ports present and VLAN *router* statement is present





- Automatic tunnel stitching over stack topology
- Use faucet ACLs to decide what flows to put inside tunnel
- When stack topology changes tunnel gets automatically rerouted





ACL doesn't have specific match so will match all packets

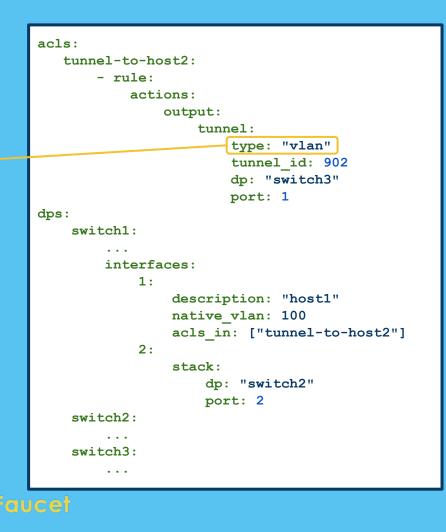
Apply as a port ACL to match everything on that port

```
acls:
   tunnel-to-host2:
       - rule:
            actions:
                output:
                    tunnel:
                         type: "vlan"
                         tunnel id: 902
                         dp: "switch3"
                         port: 1
dps:
    switch1:
         . . .
         interfaces:
             1:
                 description: "host1"
                 native vlan: 100
                 acls in: ["tunnel-to-host2"]
             2:
                 stack:
                     dp: "switch2"
                     port: 2
    switch2:
         . . .
    switch3:
         . . .
```

New "tunnel" output action

```
acls:
   tunnel-to-host2:
       - rule:
            actions:
                output:
                    tunnel:
                         type: "vlan"
                         tunnel id: 902
                         dp: "switch3"
                        port: 1
dps:
    switch1:
         . . .
        interfaces:
             1:
                 description: "host1"
                 native vlan: 100
                 acls in: ["tunnel-to-host2"]
             2:
                 stack:
                     dp: "switch2"
                     port: 2
    switch2:
         . . .
    switch3:
         . . .
```

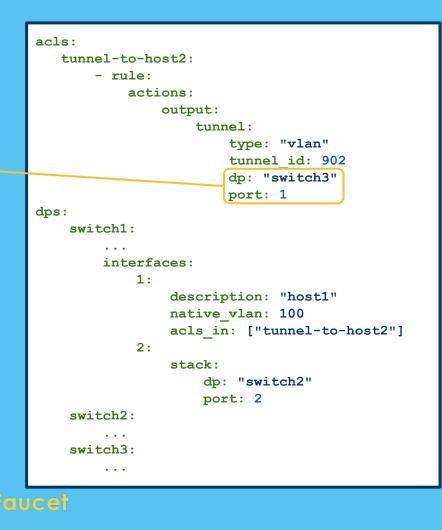
Type of tunnel, only VLAN tunnels supported right now



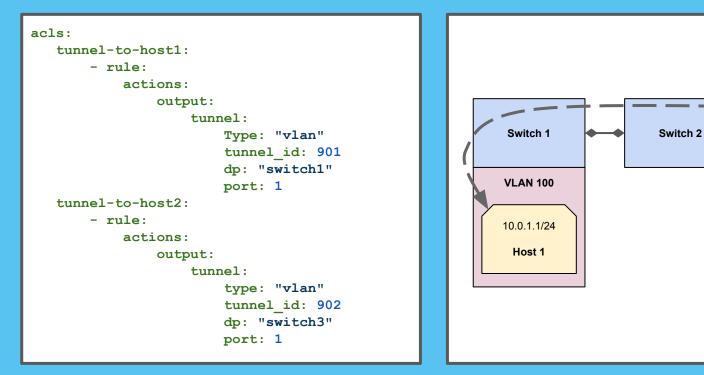
Which VLAN ID to use



Where should packets matching this ACL go?



Tunneling - both directions





Switch 3

VLAN 200

10.0.1.2/24

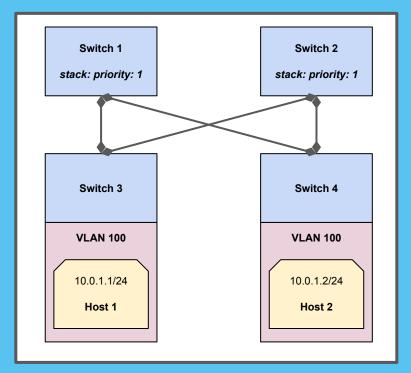
Host 2

Resiliency

- Stacking solves one resiliency problem at the cost of introducing another
 - Network graph + shortest path allows us to introduce loops
 - Network graph needs a switch to be the root
- One more feature is required to allow automatic recovery from hardware failure
 - Multi-root stack

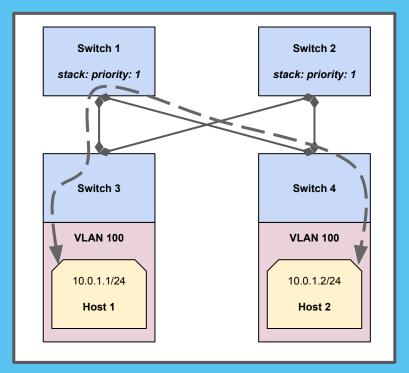


- Adding *stack priority* values to multiple switches allows us to have multiple root candidates
- When a root fails another can take over



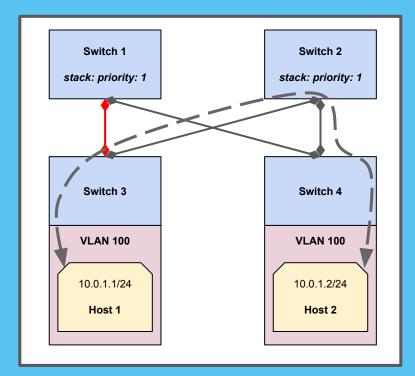


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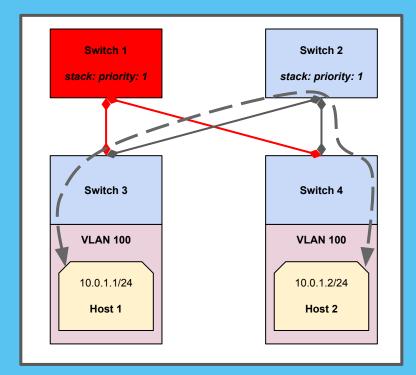


• Can survive a cable failure





• Can survive a switch failure





Want to try stacking for yourself?

- Complete the tutorial series on our website
- In an hour you will be able to configure everything we talked about today
 - Basic stacking
 - Inter-VLAN routing with stacking
 - Tunneling over a stack
 - Redundant stack links
 - Multi-root stack

https://docs.faucet.nz/en/latest/tutorials/stacking.html



Thanks

- Josh Bailey
- Mark Bishop (a.k.a mab68)





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